

Name of the Student: _____

Max. Marks : 24 Marks

Time : 24 Minutes

Mark Schemes

Q1.

Question Number	Acceptable Answer	Additional Guidance	Mark
	An explanation that makes reference to the following points: (1) • A thin wire has a large stress (for a given load) (1) • A long/thin wire has a large extension (for a given stress) (1) • Hence the percentage uncertainty in the length/extension is reduced		3

Q2.

Question Number	Acceptable Answer	Additional Guidance	Mark
	• Calculates A (1) • Determine gradient (1) • Substitutes $\sigma = \frac{F}{A}$ and $\epsilon = \frac{\Delta x}{x}$ into $E = \frac{\sigma}{\epsilon}$ (1) • Uses $E = \frac{1}{\text{gradient}} \times \frac{x}{A}$ (1) • $E = 1.1 \times 10^{11} \text{ N m}^{-2}$ (1)	<u>Example of calculation</u> $A = \frac{\pi \times (5.60 \times 10^{-4} \text{ m})^2}{4} = 2.46 \times 10^{-7} \text{ m}^2$ $E = \frac{F/A}{\Delta x/x} = \frac{F}{\Delta x} \times \frac{x}{A}$ $\text{Grad} = \frac{\Delta x}{F} \therefore E = \frac{1}{\text{gradient}} \times \frac{x}{A}$ $\text{Grad} = \frac{(3.6 - 0.75) \times 10^{-3} \text{ m}}{(32.0 - 5) \text{ N}} = 1.06 \times 10^{-4} \text{ m N}^{-1}$ $\therefore E = \frac{1}{1.06 \times 10^{-4} \text{ m N}^{-1}} \times \frac{2.75 \text{ m}}{2.46 \times 10^{-7} \text{ m}^2}$ $\therefore E = 1.057 \times 10^{11} \text{ N m}^{-2}$	5

Q3.

Question Number	Acceptable Answer	Additional Guidance	Mark
(i)	<ul style="list-style-type: none"> Changes (in recorded length) due to the support bending are minimised Or changes (in recorded length) due to temperature are minimised Or it allows use of a vernier scale (to determine extension) 	(1)	1
(ii)	<ul style="list-style-type: none"> To keep the reference wire taut/straight Or to keep the reference wire under tension 	(1)	1

Q4.

Question Number	Acceptable Answer	Additional Guidance	Mark
(i)	<ul style="list-style-type: none"> (For linear section of graph) area under graph = $\frac{1}{2}$ stress \times strain Use of stress = F/A and strain = $\Delta x/x$ to show that area = $\frac{1}{2} \times \frac{F}{A} \times \frac{\Delta x}{x} = \frac{F_{av} \Delta x}{V} = \frac{E}{V}$ 	<p>(1)</p> <p>Candidates who only use the graph to show that the area has units $J m^{-3}$ can score a maximum 1 mark</p> <p>(1)</p> <p>Accept F_{av} for $\frac{1}{2}F$</p>	2

(ii)	<ul style="list-style-type: none"> • Area under graph up to 0.075 calculated (1) • Energy per unit volume = $7.1 \times 10^5 \text{ J m}^{-3}$ (1) • This is much less than the value given in (a), and so belt does not absorb all the KE. (1) <p>OR</p> <ul style="list-style-type: none"> • Graph used to determine stress when strain is 0.075 and $\sigma = \frac{F}{A}$ used to calculate force (1) • $\epsilon = \frac{\Delta x}{x}$ used to calculate extension and $W = \frac{1}{2} F \Delta x$ used to calculate energy (1) • Statement that this energy is much less than the value in (a), and so belt does not absorb all the kinetic energy (1) 	<p>Example of calculation: When strain is 0.075 Area = $\frac{1}{2} \times 19 \times 10^6 \text{ Pa} \times 0.075 = 7.13 \times 10^5 \text{ J m}^{-3}$</p>	3
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(a) (i)	<p>Each row of the table contains a suitable method. One mark for each column, do not allow a mix and match of methods (rows)</p> <table border="1"> <tr> <th>Distance measured with the metre rule</th><th><u>Corresponding</u> time</th><th><u>Correct</u> use of measurements referred to in columns 1 and 2</th><th>To calculate g use: (formula/expression seen)</th></tr> <tr> <td>Record the position on the rule for each frame</td><td>Time between frames</td><td>Plot distance against t^2</td><td>$g = 2 \times \text{gradient}$</td></tr> <tr> <td>Measure distance between (successive) frames against a metre rule</td><td>Time between frames</td><td>Calculate the speed each frame using distance /time and plot against time</td><td>$g = \text{gradient}$</td></tr> <tr> <td>Use metre rule to measure: (total) distance ball falls through Or height from which the ball was dropped (e.g. 1 m)</td><td>Number of frames \times time between frame Or total time of journey recorded/found</td><td>Use of: $s = ut + \frac{1}{2} at^2$ Or $s = \frac{1}{2} at^2$ Or $s = \frac{1}{2} gt^2$</td><td>$g = 2s/t^2$ Or Re-arrange $s = \frac{1}{2} gt^2$ substituting in s and t to find g.</td></tr> <tr> <td>Measure distance between frames (at beginning and) end of drop using the rule</td><td>Time between frames known and count frames Or if stated $u = 0$ then time for ball to fall and the time between frames.</td><td>Use speed = $\Delta s/\Delta t$ to find their final velocity using correct time interval [may take u as 0]</td><td>$g = (v-u)/t$ Or $a = (v-u)/t$</td></tr> <tr> <td>Record the position on the rule each frame</td><td>Time between frames</td><td>Calculate the speed each frame using d/t and plot a graph of v^2 against s.</td><td>Gradient/2 = acceleration</td></tr> </table> <p>Accept metre stick or ruler in place of metre rule (The candidate may refer to the acceleration of free fall as 'a' or 'g')</p>	Distance measured with the metre rule	<u>Corresponding</u> time	<u>Correct</u> use of measurements referred to in columns 1 and 2	To calculate g use: (formula/expression seen)	Record the position on the rule for each frame	Time between frames	Plot distance against t^2	$g = 2 \times \text{gradient}$	Measure distance between (successive) frames against a metre rule	Time between frames	Calculate the speed each frame using distance /time and plot against time	$g = \text{gradient}$	Use metre rule to measure: (total) distance ball falls through Or height from which the ball was dropped (e.g. 1 m)	Number of frames \times time between frame Or total time of journey recorded/found	Use of: $s = ut + \frac{1}{2} at^2$ Or $s = \frac{1}{2} at^2$ Or $s = \frac{1}{2} gt^2$	$g = 2s/t^2$ Or Re-arrange $s = \frac{1}{2} gt^2$ substituting in s and t to find g.	Measure distance between frames (at beginning and) end of drop using the rule	Time between frames known and count frames Or if stated $u = 0$ then time for ball to fall and the time between frames.	Use speed = $\Delta s/\Delta t$ to find their final velocity using correct time interval [may take u as 0]	$g = (v-u)/t$ Or $a = (v-u)/t$	Record the position on the rule each frame	Time between frames	Calculate the speed each frame using d/t and plot a graph of v^2 against s.	Gradient/2 = acceleration	<p>(1) (1) (1) (1)</p>
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